Basic Clock

```
void orxFASTCALL DoSomethingUpdate(const orxCLOCK_INFO *_pstClockInfo, void
*_pstContext){
   //Do something
}

orxSTATUS orxFASTCALL Init()
{
    orxCLOCK *pstDoSomethingClock = orxClock_Create(orx2F(2.0f),
orxCLOCK_TYPE_USER); //every two seconds
    orxClock_Register(pstDoSomethingClock, DoSomethingUpdate, orxNULL,
orxMODULE_ID_MAIN, orxCLOCK_PRIORITY_NORMAL);
}
```

From:
https://orx-project.org/wiki/ - **Orx Learning**

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