Random values in Config

Example

From a list

```
[Section]
Value = 1 # 2.5 # 10
```

From a range (floats)

```
[Section]
Value = 0 ~ 10
```

From a range with steps/increments

```
[Section]
Value = 0 ~ 2 ~ 10 ; All even numbers
```

From a range with dynamic boundaries (using a lazy command)

```
[Section]
Min   = 1
Max   = 10
Value = % > @, > Get < Max, > @, > Get < Min, Random < < ; Min & Max can be modified at runtime
```

From:
https://orx-project.org/wiki/ - **Orx Learning**

Permanent link:
https://orx-project.org/wiki/en/examples/config/random_values_in_config

Last update: **2025/09/30 17:26 (14 months ago)**