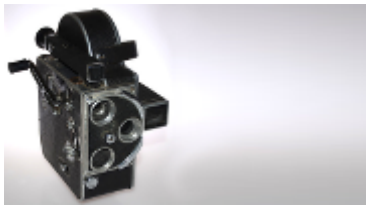
Examples

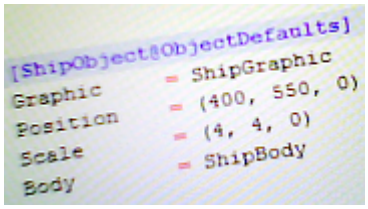
Select a category below, or search for a topic.

Search

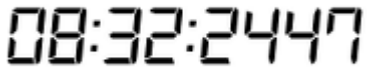
Contributions very welcome.

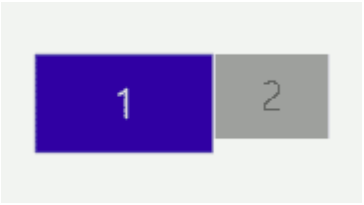
Categories


Animation

Cameras


Color


Config




Clocks
Debugging


Display


Drawing

FX


Input

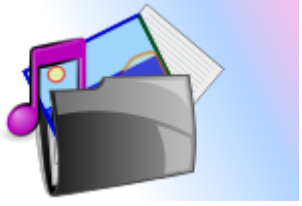


Maths and Vectors

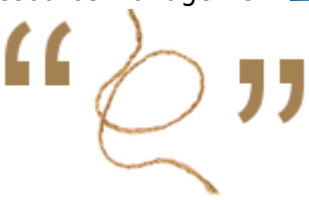
Objects / Sprites



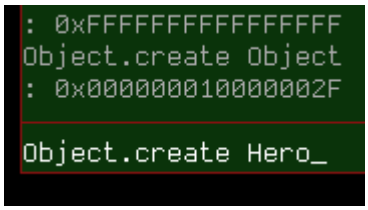
Orx/Scroll

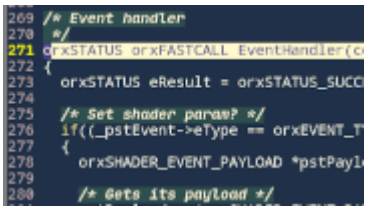
Physics



Resource Management 
Shaders Spawners


Strings 

Text and Fonts



Tracks / Commands 

Tutorials in sources

From:
https://orx-project.org/wiki/ - **Orx Learning**

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