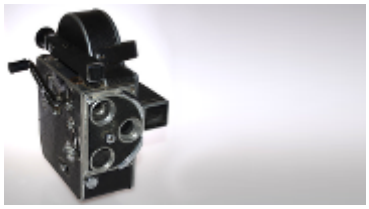
Examples

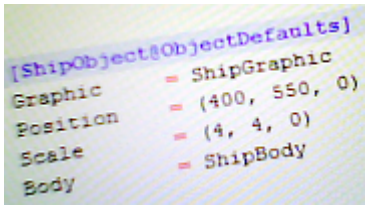
Select a category below, or search for a topic.

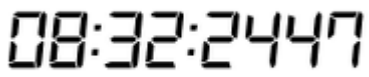
Search

Contributions very welcome.

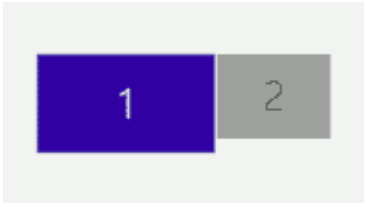
Categories


Animation

Cameras Color



Config


Clocks


Debugging


Display

Drawing


FX


Input


Maths

and Vectors

Objects / Sprites

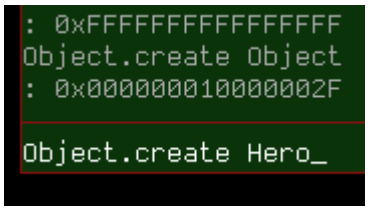

Orx/Scroll



Physics Resource Management Shaders Spawners


Strings

Text and Fonts



Tracks / Commands

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