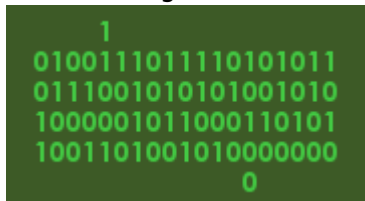


# Object Examples

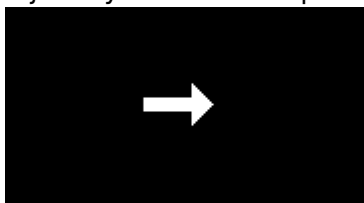
Create Object  Get and Set Rotation on an Object  Get the Name of an Object  Coloring an



Object  Fixing the Camera to an Object  Object with Children  Object shadow using a child  Non-rotating Children  Turning or Steering  Turning or Steering (method 2)  Getting Text or Font from an Object  Counting all Objects  Counting Objects by Name



Return an Object within a boxed area  Add a Timeline Track to an Object  Getting a Child Object by Name  Keep an Object facing the Mouse Position  Kill Parent Object



When Children Die  See Object Tutorials

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