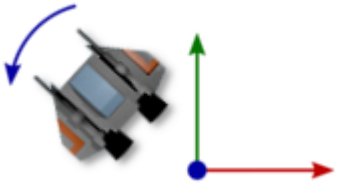
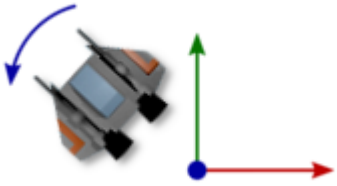
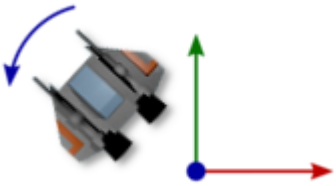
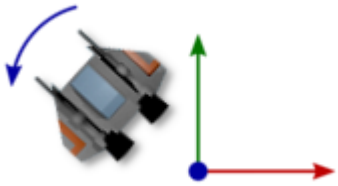
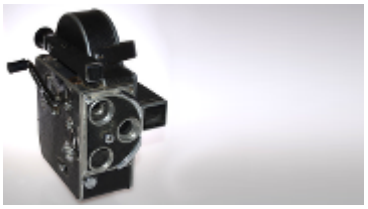
Object Examples

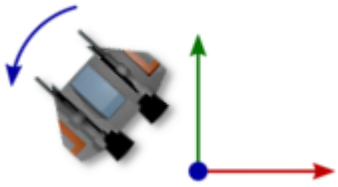

Create Object


Get and Set Rotation on an Object


Get the Name of an Object


Coloring an Object


Fixing the Camera to an Object


Object with Children

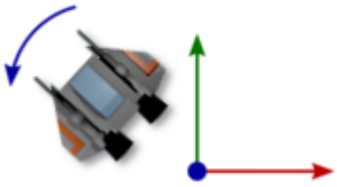

Object shadow using a child

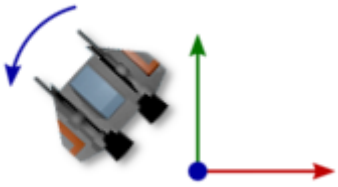

Non-rotating Children


Turning or Steering


Turning or Steering (method 2)


Getting Text or Font from an Object

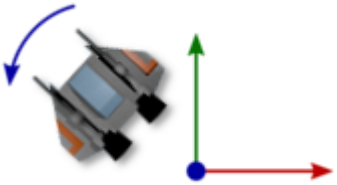

Counting all Objects


Counting Objects by Name

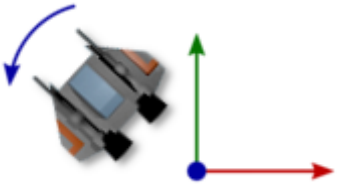


Return an Object within a boxed area

Add a Timeline Track to an

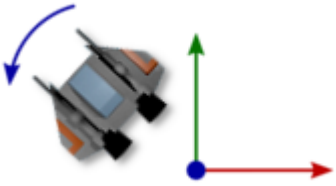


Object

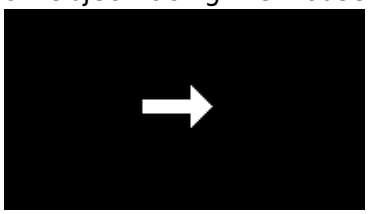


Getting a Child Object by Name

Keep an Object facing the Mouse Position



Kill Parent Object When Children Die



See Object Tutorials

From:
https://orx-project.org/wiki/ - **Orx Learning**

Permanent link:
https://orx-project.org/wiki/en/examples/objects?rev=1597890567

Last update: **2025/09/30 17:26 (13 months ago)**