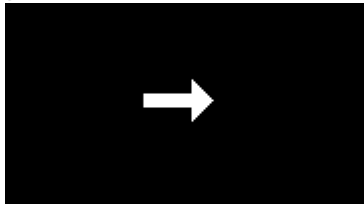


# Physics Examples

Retrieve BodyPart names from Collision Event  Retrieve Objects from Collision Event  Get Body



from an Object [See Physics Tutorials](#)

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