# Taking a screen shot or screen capture

```
[Input]
SetList = ControlInputs

[ControlInputs]
KEY_F11 = ScreenShot
```

```
orxSTATUS orxFASTCALL Run()
{
    if (orxInput_IsActive("ScreenShot") == orxFALSE &&
orxInput_HasNewStatus("ScreenShot")) {
        orxScreenshot_Capture();
    }
```

From:
https://orx-project.org/wiki/ - **Orx Learning**

Permanent link:
**https://orx-project.org/wiki/en/examples/resource_management/screen_shots?rev=1531738938**

Last update: **2025/09/30 17:26 (14 months ago)**