## **Tutorials in sources**

This page centralizes the tutorials related to the samples found in the Orx sources.

The sources are located in orx/tutorials/.

```
orxSTATUS eResult = orxSTATUS_SUCC
          MADER_EVENT_PAYLOAD *pstPayl
                               01. Object creation
                                                                                    12. Lighting (spawners)
                               12. Lighting (spawners)
                                                                                         12. Lighting
                  orxSTATUS eResult = orxSTATUS_SUCC
                                            12. Lighting (spawners)
(spawners)
Lighting (spawners)
                                                     12. Lighting (spawners)
                                orxSTATUS eResult = orxSTATUS_SUCC
12. Lighting (spawners)
                                                          12. Lighting (spawners)
                               12. Lighting (spawners)
                                                                                        12. Lighting
                  orxSTATUS eResult = orxSTATUS_SUCC
                                           12. Lighting (normal maps + spawners)
(spawners)
```

2025/09/30 17:26 (6 weeks en:examples:tutorials\_in\_sources:main https://orx-project.org/wiki/en/examples/tutorials\_in\_sources/main?rev=1601224905

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Last update: 2025/09/30 17:26 (6 weeks ago)

