How to write a 2D UFO game

Gamedev.net is hosting a 5-part tutorial series designed to help beginners set up an Orx project and create a simple 2D game.



You can jump to the five parts here:

- 1. How to write a 2D UFO game using the Orx Portable Game Engine Part 1
- 2. How to write a 2D UFO game using the Orx Portable Game Engine Part 2
- 3. How to write a 2D UFO game using the Orx Portable Game Engine Part 3
- 4. How to write a 2D UFO game using the Orx Portable Game Engine Part 4
- 5. How to write a 2D UFO game using the Orx Portable Game Engine Part 5

From:

https://orx-project.org/wiki/ - Orx Learning

Permanent link:

https://orx-project.org/wiki/en/guides/ufo/main?rev=1521023996

Last update: 2025/09/30 17:26 (6 weeks ago)

