How to write a 2D UFO game

Gamedev.net is hosting a 5-part tutorial series designed to help beginners set up an Orx project and create a simple 2D game.



You can jump to the five parts here:

- 1. How to write a 2D UFO game using the Orx Portable Game Engine Part 1
- 2. How to write a 2D UFO game using the Orx Portable Game Engine Part 2
- 3. How to write a 2D UFO game using the Orx Portable Game Engine Part 3
- 4. How to write a 2D UFO game using the Orx Portable Game Engine Part 4
- 5. How to write a 2D UFO game using the Orx Portable Game Engine Part 5

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