

# Reference

On this page I've tried to make it easier for you to find examples, tutorials and help for specific ORX classes. For the standard documentation/overview, click on this [External Link](#).

## Sections

- [Reference: Anim](#)
- [Reference: Base](#)
- [Reference: Core](#)
- [Reference: Debug](#)
- [Reference: Display](#)
- [Reference: IO](#)
- [Reference: Main](#)
- [Reference: Math](#)
- [Reference: Memory](#)
- [Reference: Object](#)
- [Reference: Physics](#)
- [Reference: Plugin](#)
- [Reference: Render](#)
- [Reference: Sound](#)
- [Reference: Utils](#)

## Classes

Cel 4	Cel 5
-------	-------

From:

<https://orx-project.org/wiki/> - **Orx Learning**

Permanent link:

<https://orx-project.org/wiki/en/orx/reference/main?rev=1338741544>

Last update: **2017/05/30 00:50 (8 years ago)**

