

# Sound

## OrxSound

Sound module. Module that handles sound.

## OrxSoundPointer

Sound pointer module. Allows to creates sound containers for objects.

## OrxSoundSystem

Sound system plugin module. Plugin module that handles sound system.

## Config

- [Sound System](#)
- [Sound](#)

## Tutorials

-todo-

From:

<https://orx-project.org/wiki/> - **Orx Learning**

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