Working with Android

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This is a working document in progress.
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This guide is designed to help you to set up an environment for developing Android applications using orx, and for getting your existing project compiling in an Android build.

There are three main sections to this guide. Each needs to be followed in order:

1. Getting android tools and orx
2. Compiling orx and the Android demo
3. Using the Android demo as a template for your own projects

List of known tested devices

If you would like to see a list of devices and emulators that have been tested with Orx, visit this page. This is a confirmed list, however the entire range of compatible devices is much larger. If you confirm your device works with Orx, please let someone know on the forum so it can be added.

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