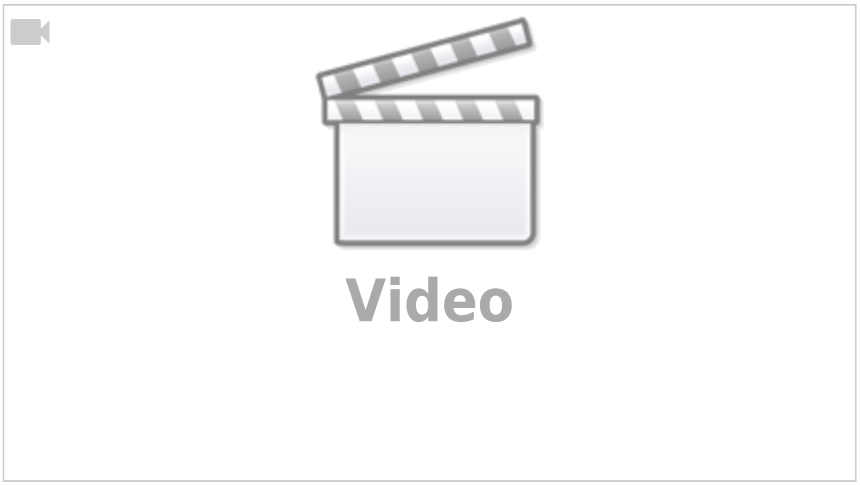
Teleporting on Screen Edges

This tutorial video shows how move characters seamlessly from one side of the screen to the other.



This is a technique that requires no code in Orx, but rather just some data configuration to add viewports on each edge of the screen.

From:
https://orx-project.org/wiki/ - **Orx Learning**

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