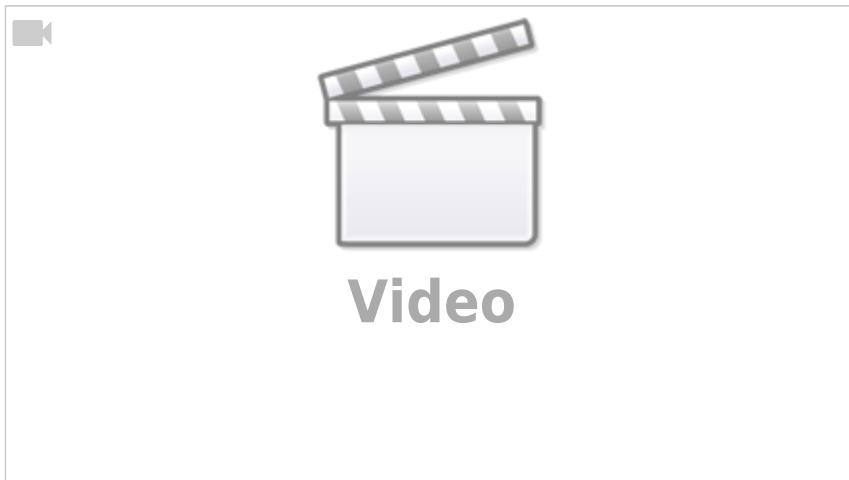


# Teleporting on Screen Edges

This tutorial video shows how move characters seamlessly from one side of the screen to the other.



This is a technique that requires no code in Orx, but rather just some data configuration to add viewports on each edge of the screen.

From:  
<https://orx-project.org/wiki/> - **Orx Learning**

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[https://orx-project.org/wiki/en/tutorials/viewport/viewport\\_teleporting](https://orx-project.org/wiki/en/tutorials/viewport/viewport_teleporting)

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