

# Teleporting on Screen Edges

This tutorial video shows how move characters seamlessly from one side of the screen to the other.



<https://www.youtube.com/watch?v=wo6o8BAMnM0>

This is a technique that requires no code in Orx, but rather just some data configuration to add viewports on each edge of the screen.

From:

<https://orx-project.org/wiki/> - **Orx Learning**

Permanent link:

[https://orx-project.org/wiki/en/tutorials/viewport\\_teleporting](https://orx-project.org/wiki/en/tutorials/viewport_teleporting)

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